

Marine Reflectance in the Short Wave Infrared (1000-3000nm, esp. 1000-1150nm)

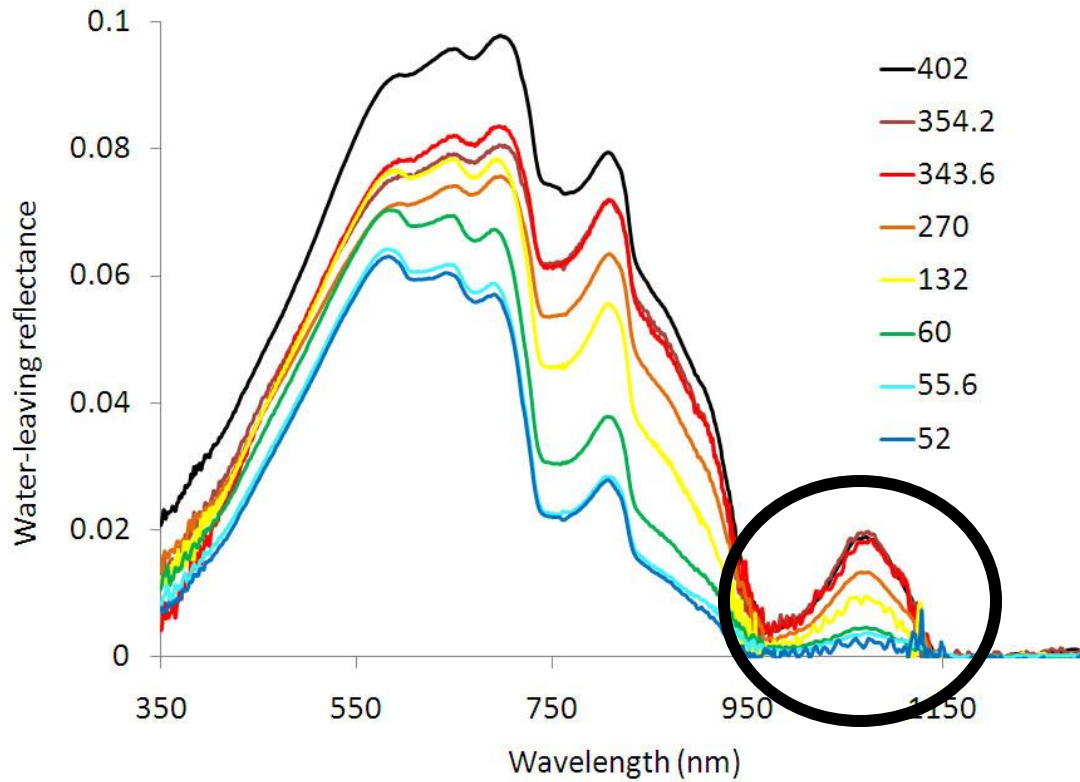
For extremely turbid waters

Belcolour – MICAS heritage

SeaSWIR

Knaeps, E., Raymaekers, D., Sterckx, S., Ruddick, K., Dogliotti, A.I. 2012. In situ evidence of non-zero reflectance in the OLCI 1020nm band for a turbid estuary, *Remote Sensing of Environment, Sentinel special issue*, 112

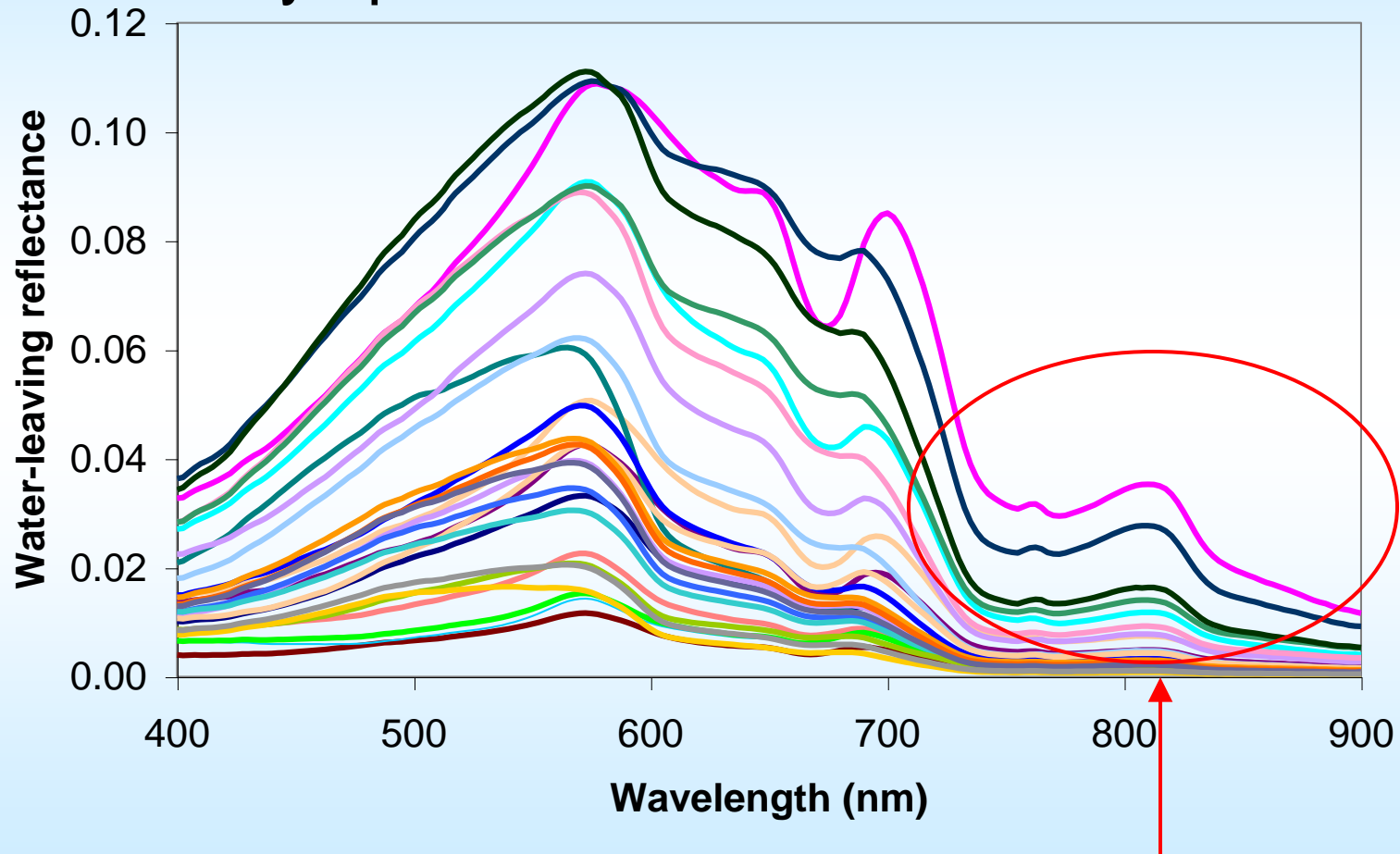
Pure water absorption coefficient (Pope & Fry, 1997; Kou et al., 1993)



Background: Near Infrared (700-900nm) reflectance

[Ruddick, De Cauwer, Park and Moore. Seaborne measurements of near infrared water-leaving reflectance: The similarity spectrum. Limnol. Oceanogr., 51(2), 2006, 1167–1179]

« Similarity spectrum » – what does that mean?



All reflectance spectra have the same shape here

Theory: Near Infrared (700-900nm) reflectance

[Ruddick, De Cauwer, Park and Moore. Seaborne measurements of near infrared water-leaving reflectance: The similarity spectrum. Limnol. Oceanogr., 51(2), 2006, 1167–1179]

- Gordon/Morel reflectance models give:

$$\rho_w(\lambda) \equiv \pi \frac{L_w^{0+}}{E_d^{0+}} = \frac{\pi \mathcal{R}f'}{Q} \frac{b_b(\lambda)}{a(\lambda) + b_b(\lambda)}$$

- Supposing for the near infrared (700-900nm):

$$\gamma = \frac{\pi \mathcal{R}f'}{Q} \text{ independent of wavelength, } \lambda$$

$$b_b \gg a \quad \text{and} \quad \frac{b_b}{a + b_b} \approx \frac{b_b}{a}$$

$$b_b(\lambda) = b_{b0} \text{ independent of wavelength}$$

$$a(\lambda) \approx a_w(\lambda)$$

\Rightarrow

$$\rho_w(\lambda) \approx \gamma \frac{b_{b0}}{a_w(\lambda)}$$

Reflectance spectral **shape** depends on $a_w(\lambda)$, **magnitude** on b_{b0}

[Ruddick, De Cauwer, Park and Moore. Seaborne measurements of near infrared water-leaving reflectance: The similarity spectrum. Limnol. Oceanogr., 51(2), 2006, 1167–1179]

- Simple model for Water Reflectance in NIR (700-900nm) is:

$$\rho_w(\lambda) = \gamma b_{b0} * TSM * \frac{a_w(780nm)}{a_w(\lambda)} \left(\frac{\lambda}{780nm} \right)^{-n}$$

TSM=>Magnitude

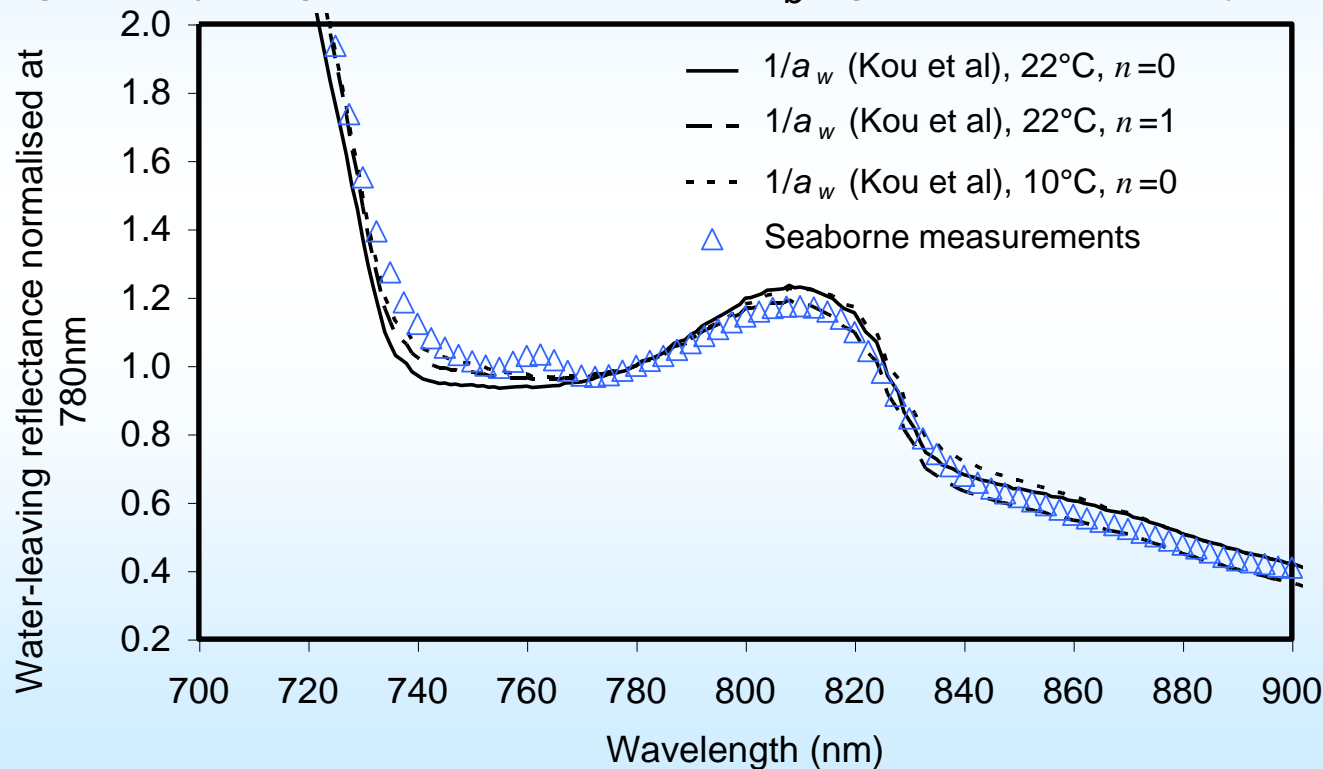
Pure water absorption =>Shape

Particulate backscatter slope =2nd order

High refl non-linearity, BRDF, etc =2nd order

[Ruddick, De Cauwer, Park and Moore. Seaborne measurements of near infrared water-leaving reflectance: The similarity spectrum. Limnol. Oceanogr., 51(2), 2006, 1167–1179]

- Comparing seaborne reflectance data (average of 27 measurement) with optical theory and lab water absorption (temp=10°, 22°C and b_b spectrum $n=0,1$)



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LIMITATIONS:

- High reflectance non-linearity [Doron et al, 2011; Wang et al, 2012]
- Pure water absorption variation with temperature
- BRDF (viewing and sun angles)

- Simple model for Water Reflectance in SWIR (1000-3000nm) is:

$$\rho_w(\lambda) = \gamma b_{b0} * TSM * \frac{a_w(780nm)}{a_w(\lambda)} \left(\frac{\lambda}{780nm} \right)^{-n}$$

TSM=>Magnitude

Pure water absorption =>Shape

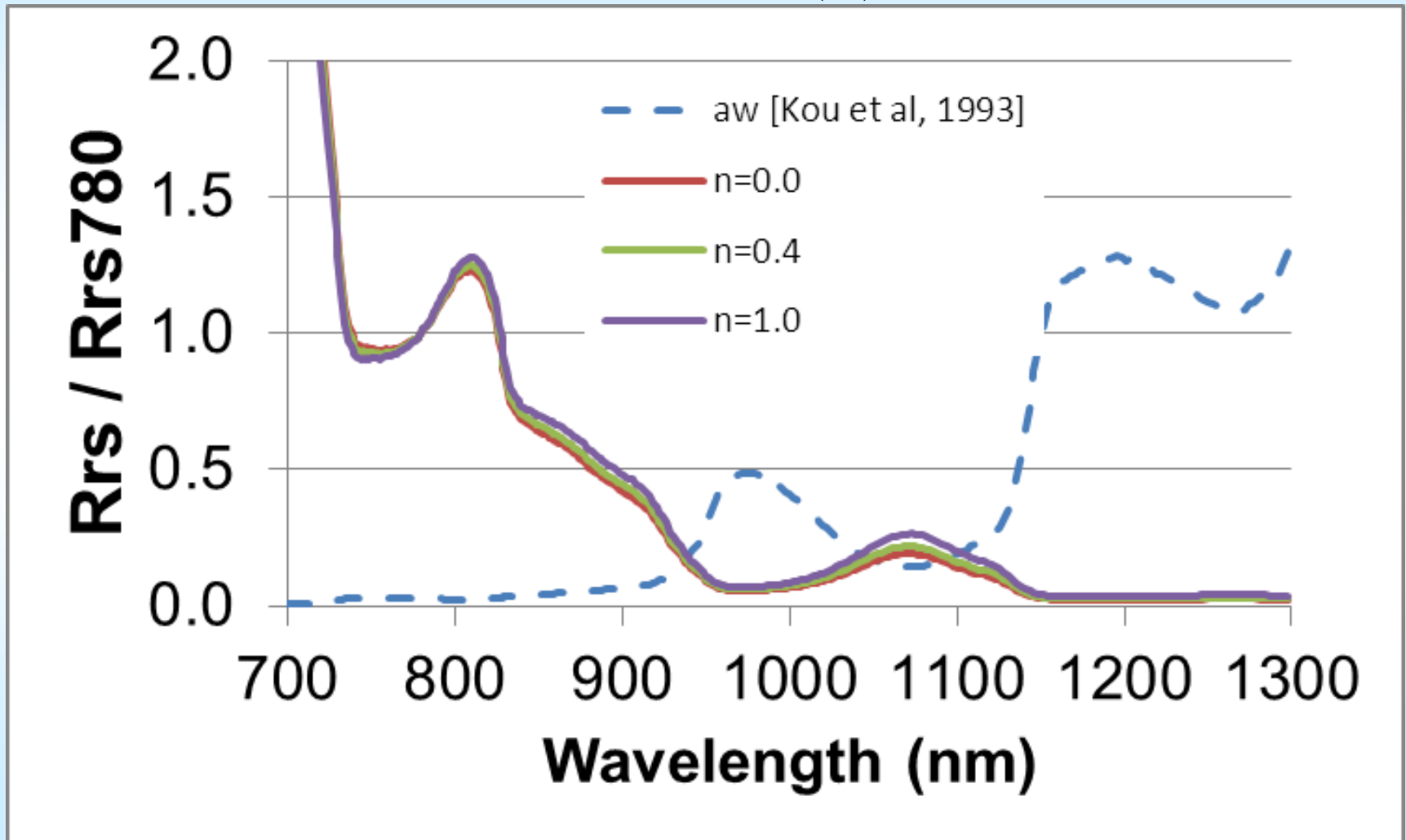
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High refl non-linearity, BRDF, etc =2nd order

- Data needed for:

- Pure water optical properties [Röttgers et al, 2011]
- Spectral Particulate backscatter : [new SeaSWIR BB instrument](#)
- Reflectance measurements for validation: [ASD](#), [CIMEL/SeaPRISM](#)

$$\rho_w(\lambda) = \gamma b_{b0} * TSM * \frac{a_w(780nm)}{a_w(\lambda)} \left(\frac{\lambda}{780nm} \right)^{-n}$$



- Marine reflectance in the SWIR will be:
 - Proportional to bbp (or TSM)
 - Shaped by pure water absorption and bbp spectrum exponent

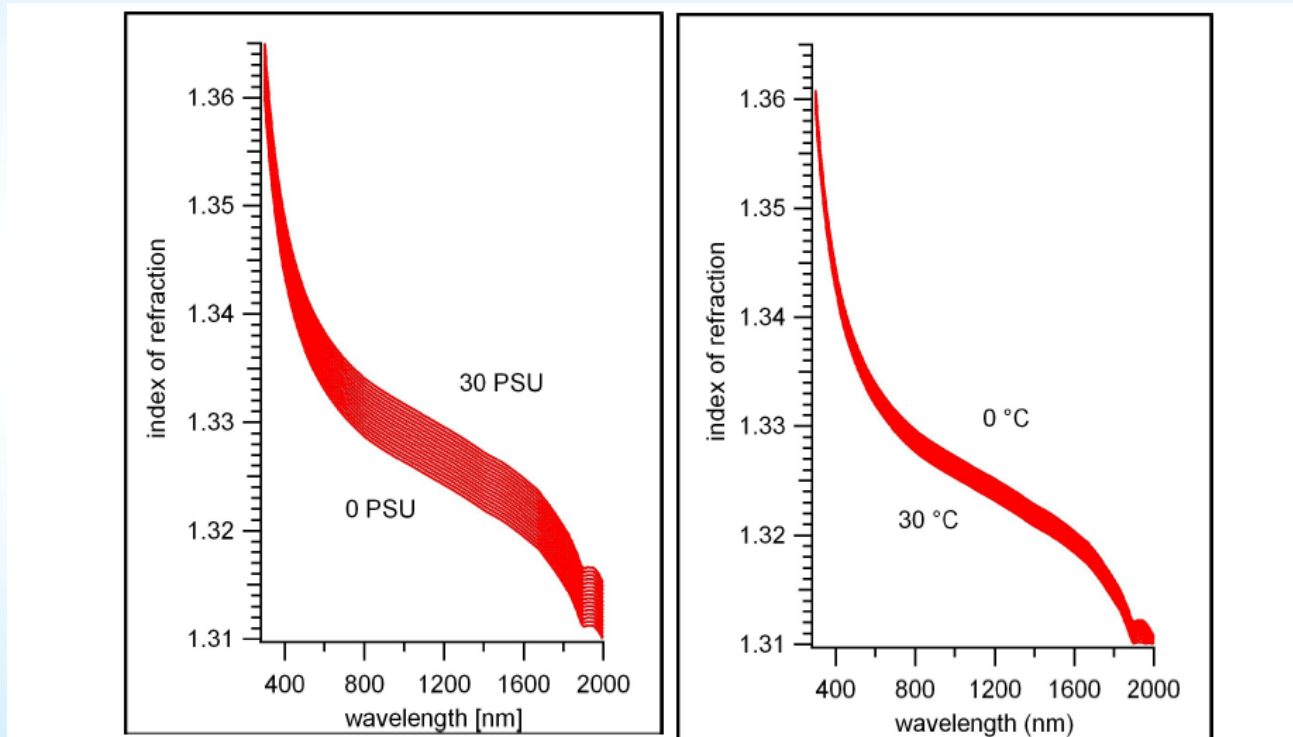
- SeaSWIR project is acquiring cal/val data:
 - Particulate backscatter (700-1040nm)
 - Marine Reflectance (ASD: 400-2000+nm, CIMEL: 1020nm)
 - Total Suspended Matter, turbidity
 - Other bio-optical properties (ap, etc.)

- ... and running Hydrolight, more accurate than simple theoretical model

*Acknowledgement: **Belgian Science Policy Office** SeaSWIR project funding*

Theory (II) – Sunglint in the SWIR

- For AATSR processing there is a salinity-correction for the sea surface Fresnel coeff. in the SWIR [Röttgers et al, 2011]:



- ... so can sunglint reflection be used as a basis for a high resolution (10m!) Coastal Zone Salinity Scanner ?